

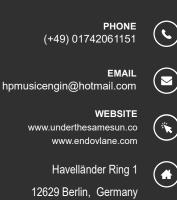
ILIAS PANAGIOTOPOULOS

Sound Designer & Composer

RESUME

I am a professional sound designer and music producer. My technical intuition and experience in many fields in music industry is the commitment, to provide high quality music and sound services to my clients.

CONTACT



PROFESSIONAL EXPERIENCE

Music Producer Sound Designer till 2021	 Freelance work for various clients and companies on different music styles. Sound Design Creation of music templates Mixing and mastering solutions Product creation Music Remakes of High - Quality
Music Producer Composer 2020- 2021	 Own music project produced and published with Mack-Music Publishing. Music composition and production Organization of sound sources, recordings, etc. Mix, master and publish.
Music Producer Sound Engineer Technician 2017 - 2020	 Freelance work for a music show. Music production & Sound Design Music playback and performance solutions Lighting programming Pixel mapping and projection mapping
Music Producer Sound Design Content Creator Designer Video Creator 2007 - 2020	 Activity as a freelancer for various projects and companies in Germany, Greece and America Music production Sound Engineering Content Creation Audio Programmer

EDUCATION

ENGINEER MUSIC TECHNOLOGY AND ACOUSTICS University of Music Technology and Acoustics Greece Crete | 2004

> Graphics and game design Michigan State University course | 2020

ILIAS PANAGIOTOPOULOS

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Social media

YOUTUBE www.youtube.com/channel/UCwt-kYsmD9bd-jfm5PIEkzg

2nd YOUTUBE https://www.youtube.com/c/EndovLane/videos

INSTAGRAM www.instagram.com/under.the.same.sun.productions

VORK EXAMPLES

Sound and Music Replace - Gameplay & Trailer Music / SFX | 2018

https://youtu.be/DoLWVwJMkxo

Music Production Composition | 2022

Collaboration PANIK RECORDS GR Pop Music Production | 2014 https://youtu.be/9t15T-sA1lk

Music production for the Game Sinister Within (alpha) https://youtu.be/xz85pATRNsY

TECHNICAL SKILLS

Music Production
Sound Design
Audio Programming
Mixing & Mastering
Game Audio Programming

Sound Designer

2015

6-month internship at Oxyzed, Athens

- Sound Design
- SFX-Libraries
- VO Recordings

Freelance work for the video games company Abzorba, Athens

- Sounddesign and music themes for mobile games
- Sound recordings, VO and editing.

Video Games Sound Designer 2004 - 2009